The Village of Brownville Board Meeting was held on Tuesday, July 11 2023, in the Board Room at the Brown Mansion, Brownville, NY.

Present: Mayor Connor Amy Baker-Trustee

Steve Mott - Trustee Mike Walrath - Trustee

Bob Goutremout – Trustee

Also Present: Superintendent Pickett Casey Dickerson - Bernier, Carr & Associates

Shawn Herron

Mayor Connor called the meeting to order at 7:00 PM. Trustee Walrath made a motion seconded by Trustee Goutremout to approve the previous minutes as submitted, carried.

Casey Dickinson gave the Board an update on the Water System Improvements Project, the Wastewater Improvements Project, and the Brown Mansion Improvements Project. Trustee Goutremout made a motion, seconded by Trustee Walrath to approve Bernier, Carr & Associates to apply for a OPRHP Grant for further funding for the Brown Mansion. Mayor Connor discussed bracing the back porch and roping off underneath due to the deterioration of the Brown Mansion. Superintendent Pickett will temporarily enclose the back porch until Mayor Connor can further remedy the situation due to safety issues.

Sean Herron discussed ways to help raise funds for the repair of the Brown Mansion. He will compile a series of questions for the Village’s lawyer to answer and review.

Trustee Walrath discussed a dead tree by William Russell’s residence on St. Lawrence Ave E. that is believed to be the Village’s property. Superintendent Pickett will work on removing this as soon as possible.

Superintendent Pickett let the board know that Billy Closs passed his Grade B water class. He also stated that the wells are still down.

Deputy Clerk Klusacek updated the board regarding the new water program. We are currently working with Edmunds GovTech to get the program set up and are expected to go live in February 2024.

With no further discussion , Trustee Walrath made a motion seconded by Trustee Baker pay the audited bills abstract 7A - $2,044.66 and 7B - $71,639.57 and adjourn at 8:45 PM

Respectfully submitted,

Amber Klusacek

Deputy Clerk-Treasurer